#### **Offline Model-based Adaptable Policy Learning**

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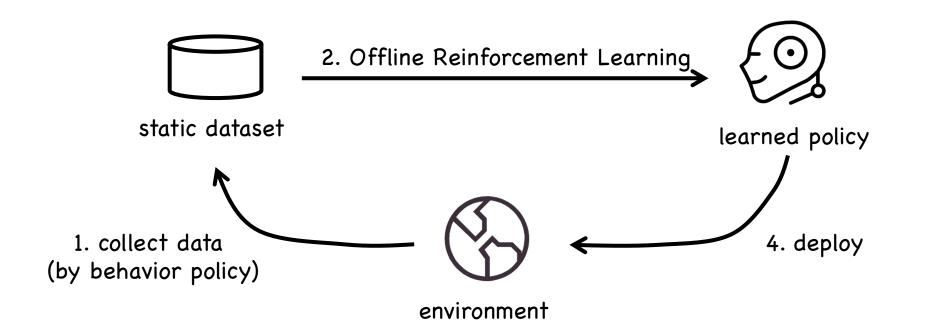
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- 3. Experiment
- 4. Take-home Messages





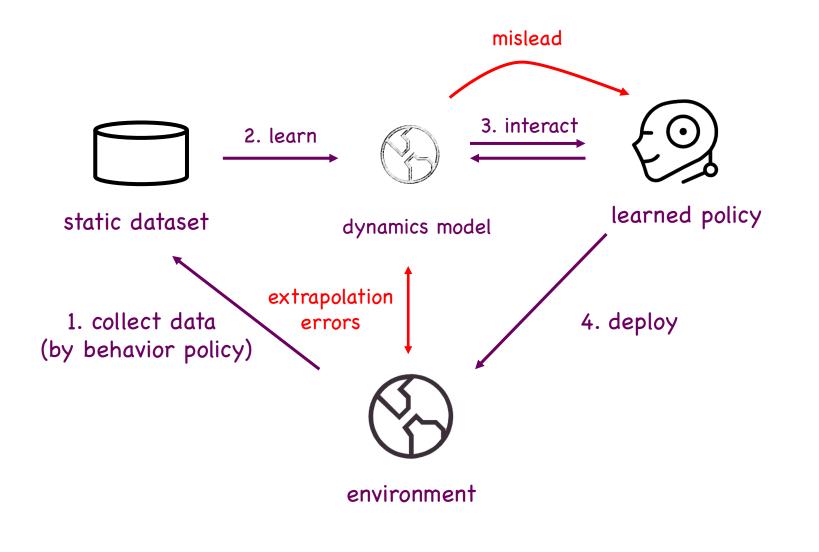
### Challenges of Model-based Offline RL







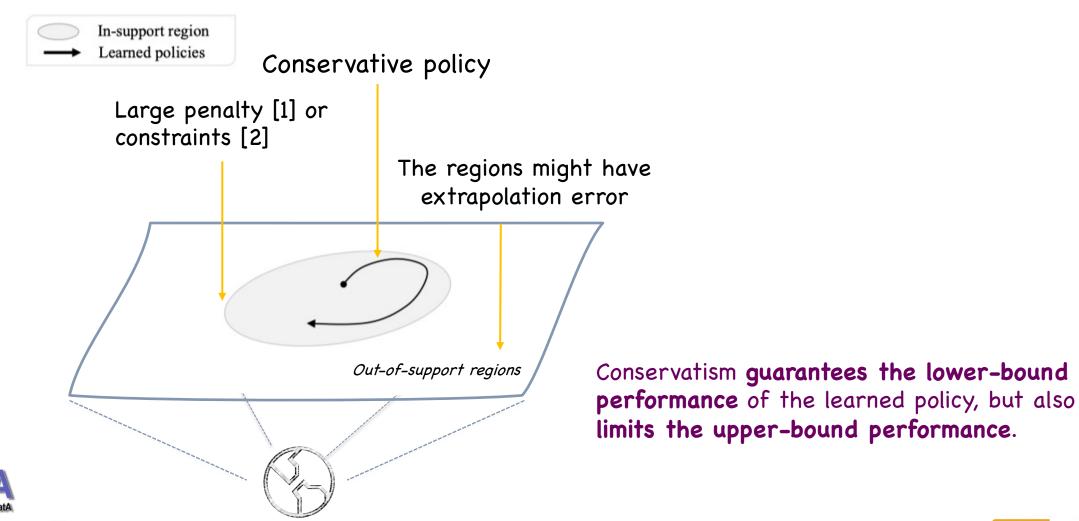
## Challenges of Model-based Offline RL







# Offline Model-based RL via Conservatism

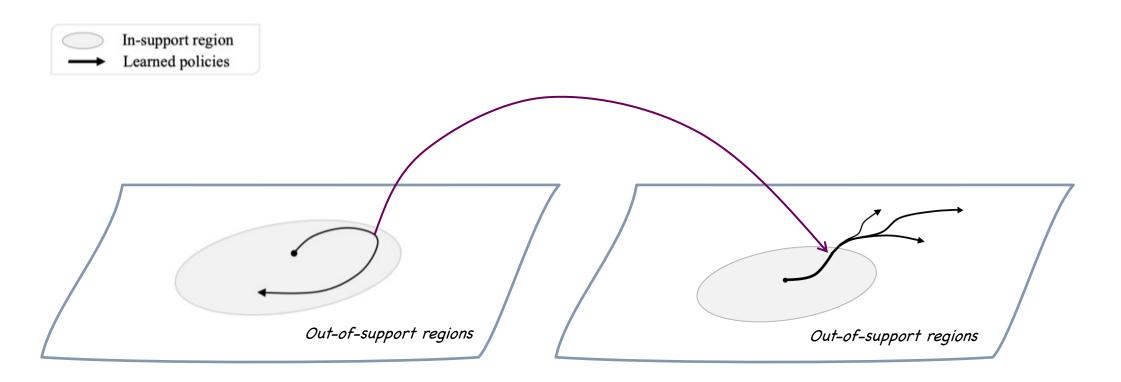






[1] Yu, Tianhe, et al. "Mopo: Model-based offline policy optimization." arXiv preprint arXiv:2005.13239 (2020).
 [2] Kidambi, Rahul, et al. "Morel: Model-based offline reinforcement learning." arXiv preprint arXiv:2005.05951 (2020).

# Our Research Question



Can we the handle the decision-making problem in out-ofsupport regions directly?





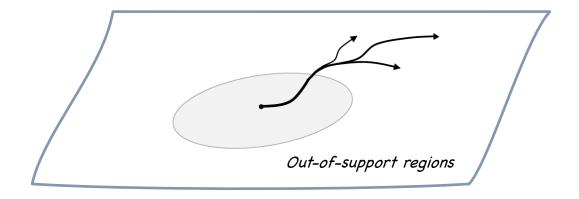
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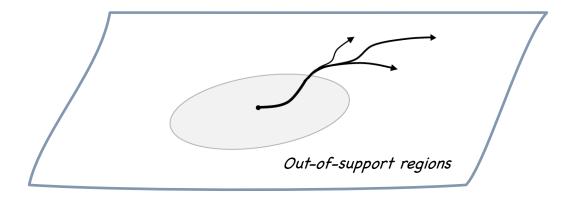
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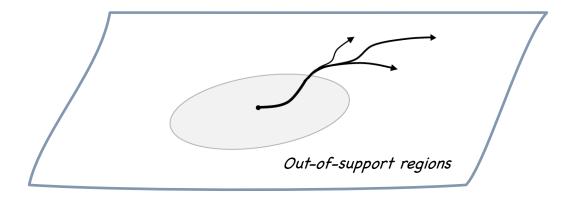
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then we can make reasonable decisions in out-of-support regions via adapting the meta policy in the real world.





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#### -> MAPLE: Offline Model-based Adaptable Policy Learning



## Dynamics models + Meta policy

1. construct a dynamics model set with as many as possible dynamics transitions in out-ofsupport regions.

Construct as many as possible dynamics models  $\rho(s'|s,a)$  to imitate the transitions in the dataset  $D \rightarrow T = \{\rho(s'|s,a)\}$ 

2. learn to adapt each of them via an adaptable meta policy

$$\phi^*, \pi^*_{\phi^*} = \arg \max_{\phi, \pi_{\phi}} \mathbb{E}_{\rho \sim \mathcal{T}} \left[ J_{\rho}(\pi_{\phi}) \right]$$

An environment-parameter extractor  $z_t = \phi(s_t, a_{t-1}, z_{t-1})$ 

An adaptable policy

$$a_t \sim \pi_{\phi}(a|s) = \pi(a|s, \phi(s_t, a_{t-1}, z_{t-1}))$$





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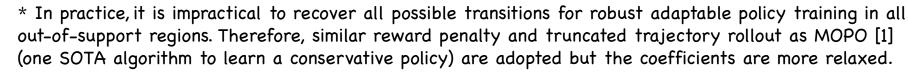
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Constraints\*

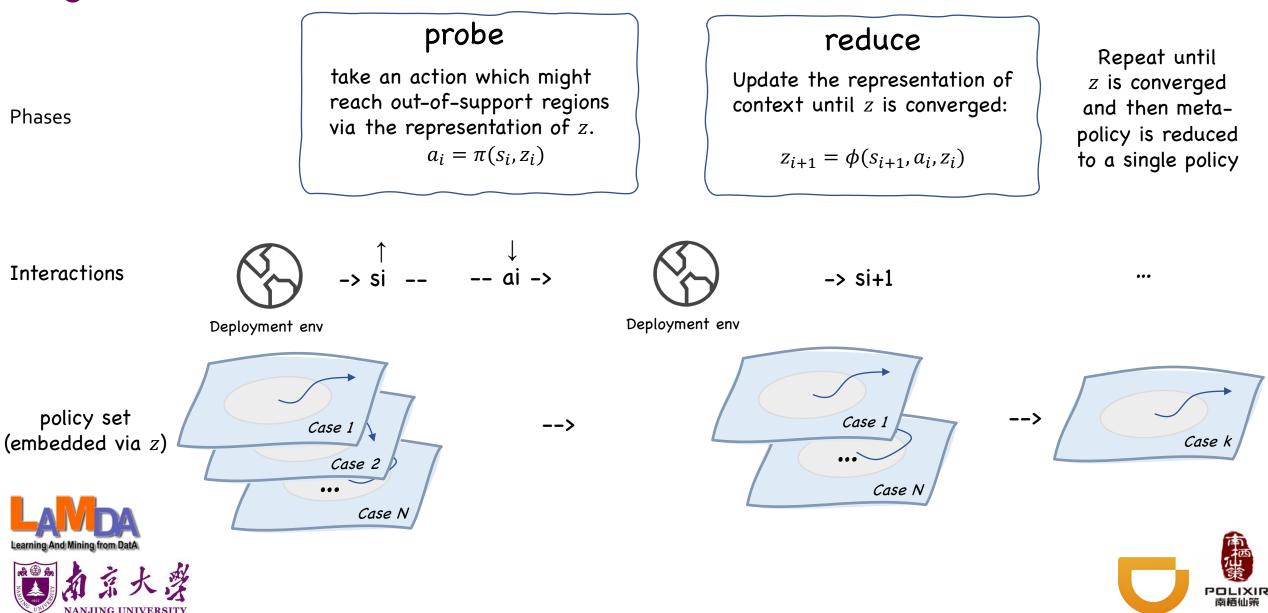
K-branch rollout
 Reward penalty U(s, a, s')







# Dynamics models + Meta policy -> ability to go to out-of-support regions for offline RL



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#### Comparative Evaluation

#### D4RL (Fu et al. 2020)

Table 1: Results on MuJoCo tasks. Each number is the normalized score proposed by Fu et al. [30] of the policy at the last iteration of training,  $\pm$  standard deviation. Among the offline RL methods, we bold the highest mean for each task.

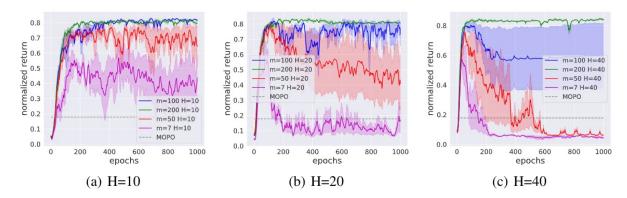
| Environment | Dataset    | MAPLE                             | МОРО            | MOPO-loose      | SAC  | BEAR | BC    | BRAC-v | CQL         |
|-------------|------------|-----------------------------------|-----------------|-----------------|------|------|-------|--------|-------------|
| Walker2d    | random     | $\textbf{21.7} \pm \textbf{0.3}$  | $13.6 \pm 2.6$  | $8.0\pm5.4$     | 4.1  | 6.7  | 9.8   | 0.5    | 7.0         |
| Walker2d    | medium     | $56.3\pm10.6$                     | $11.8\pm19.3$   | $32.6\pm18.0$   | 0.9  | 33.2 | 6.6   | 81.3   | 79.2        |
| Walker2d    | mixed      | $\textbf{76.7} \pm \textbf{3.8}$  | $39.0\pm9.6$    | $35.7\pm2.2$    | 3.5  | 25.3 | 11.3  | 0.4    | 26.7        |
| Walker2d    | med-expert | $73.8\pm8.0$                      | $44.6 \pm 12.9$ | $66.7 \pm 14.8$ | -0.1 | 26.0 | 6.4   | 66.6   | 111.0       |
| HalfCheetah | random     | $\textbf{38.4} \pm \textbf{1.3}$  | $35.4\pm1.5$    | $35.4\pm2.1$    | 30.5 | 25.5 | 2.1   | 28.1   | 35.4        |
| HalfCheetah | medium     | $\textbf{50.4} \pm \textbf{1.9}$  | $42.3\pm1.6$    | $44.0\pm1.6$    | -4.3 | 38.6 | 36.1  | 45.5   | 44.4        |
| HalfCheetah | mixed      | $\textbf{59.0} \pm \textbf{0.6}$  | $53.1 \pm 2.0$  | $36.9\pm15.0$   | -2.4 | 36.2 | 38.4  | 45.9   | 46.2        |
| HalfCheetah | med-expert | $\textbf{63.5} \pm \textbf{6.5}$  | $63.3\pm38.0$   | $15.0\pm6.0$    | 1.8  | 51.7 | 35.8  | 45.3   | 62.4        |
| Hopper      | random     | $10.6\pm0.1$                      | $11.7\pm0.4$    | $10.6\pm0.6$    | 11.3 | 9.5  | 1.6   | 12.0   | 10.8        |
| Hopper      | medium     | $21.1 \pm 1.2$                    | $28.0\pm12.4$   | $16.9 \pm 2.4$  | 0.8  | 47.6 | 29.0  | 32.3   | 58.0        |
| Hopper      | mixed      | $\textbf{87.5} \pm \textbf{10.8}$ | $67.5\pm24.7$   | $83.1\pm6.5$    | 1.9  | 10.8 | 11.8  | 0.9    | 48.6        |
| Hopper      | med-expert | $42.5\pm4.1$                      | $23.7\pm6.0$    | $25.1\pm1.8$    | 1.6  | 4.0  | 111.9 | 0.8    | <b>98.7</b> |

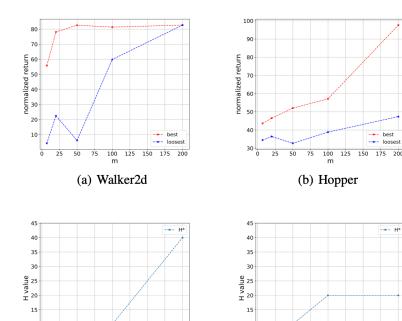


MAPLE reaches the best performance among the SOTA model-based conservative policy learning algorithms in 10 out of the 12 tasks.



## The ability of decision-making in out-of-support regions





100 125 150 175 200

(c) Walker2d

25 50 75

Figure 3: The learning curves of MAPLE with different hyper-parameters m and H. The solid curves are the mean of normalized return and the shadow is the standard error.

Increase the model-set size is significantly helpful to find a better and robust adaptable policy via expanding the exploration boundary.

Figure 10: Illustration of hyper-parameters analysis on m. In the first row, we compare the normalized return of the best setting and the loosest setting. The x-axis is the model size m. For each m, the legend "best" is the setting that has the largest performance, among which model size is m. The legend "loosest" is the setting that H = 40. In the second row, we compare the best constraint setting for each model size m. For each m, the legend "H\*" is the setting that H value of the best-performance setting among which model size is m.

100 125 150 175 200

(d) Hopper





#### MAPLE-200: MAPLE with large size (i.e., 200) of dynamics model set

Table 2: Results on MuJoCo tasks with MAPLE-200.

| Environment | Dataset    | MAPLE-200                         | MAPLE                             |
|-------------|------------|-----------------------------------|-----------------------------------|
| Walker2d    | random     | $\textbf{22.1} \pm \textbf{0.1}$  | $21.7 \pm 0.3$                    |
| Walker2d    | medium     | $\textbf{81.3} \pm \textbf{0.1}$  | $56.3\pm10.6$                     |
| Walker2d    | mixed      | $75.4\pm0.9$                      | $\textbf{76.7} \pm \textbf{3.8}$  |
| Walker2d    | med-expert | $\textbf{107.0} \pm \textbf{0.8}$ | $73.8\pm8.0$                      |
| HalfCheetah | random     | $\textbf{41.5} \pm \textbf{3.6}$  | $38.4 \pm 1.3$                    |
| HalfCheetah | medium     | $48.5\pm1.4$                      | $\textbf{50.4} \pm \textbf{1.9}$  |
| HalfCheetah | mixed      | $69.5 \pm 0.2$                    | $59.0\pm0.6$                      |
| HalfCheetah | med-expert | $55.4 \pm 3.2$                    | $\textbf{63.5} \pm \textbf{6.5}$  |
| Hopper      | random     | $\textbf{10.7} \pm \textbf{0.2}$  | $10.6\pm0.1$                      |
| Hopper      | medium     | $\textbf{44.1} \pm \textbf{2.6}$  | $21.1 \pm 1.2$                    |
| Hopper      | mixed      | $85.0 \pm 1.0$                    | $\textbf{87.5} \pm \textbf{10.8}$ |
| Hopper      | med-expert | $\textbf{95.3} \pm \textbf{7.3}$  | $42.5\pm4.1$                      |

In all of the tasks, MAPLE-200 reaches at least similar performance to MAPLE. In the tasks like Walker2d-med-expert, HalfCheetah-mixed, Hoppermedium, and Hopper-med-expert, the performance improvement of MAPLE-200 is significant.





#### Take-home Message

KEY point:

Dynamics models + Meta policy give the ability for offline RL to go to out-of-support regions.

Future work:

- 1. Generalization ability of the environment-context extractor with limited dynamics model.
- 2. Efficient/diverse dynamics model set generation process.





#### >> Thanks



